# WHAT CAN I DO WITH MY VISUAL ARTS DEGREE?



#### Using the Major Sheet:

• Large headings indicate industry area and subheadings indicate employers within that area.

• Use the titles to search for careers and related careers in order to explore your options within different areas of industry. Note that some career titles have multiple names for similar positions.

• An asterisk (\*) notes that additional training (certification, graduate school, high level of experience) may be needed in order to obtain this career. Make sure to thoroughly research career pathways.

#### DIGITAL ART/ANIMATION/INTERACTIVE MEDIA/GAME INDUSTRY

Modeler/Texturing

Story Board Artist

 3-D Artist • 2-D Artist Rigging

- Character Development Concept Development
- Story Development
- Game Development

Compositor

 Environment Artist Motion Graphics

PHOTOGRAPHY

Advertising Agencies, Magazines/Newspapers, Corporate Communications Department, Stock Houses, Hospitals, Museums, Advertising Agencies

- Photographer's Assistant Freelance Photographer Staff Photographer
- Curatorial Assistant Photographic Stylist Picture Editor
- Photojournalist Government, Military, Law Enforcement
- Photographer's Assistant
- Photo Finishing/Professional Labs. Camera/Film Stores
- Photographic Supplies Sales Rep.
- Photographic Technologist
- Film Processing/Printing Specialist
- **Private Studios**
- Wedding/Event Photographer
- Staff Photographer
- - Cameral Repairer
  - Lab Technician
  - Camera Sales Representative
- - Portrait Photographer

**GRAPHIC DESIGN / STUDIO/DIGITAL IMAGING** Arts/Crafts Stores

	AILS/GIAILS SLUIES		
	<ul> <li>Art Supplies Buyer</li> </ul>	<ul> <li>Hobby Shop Manager</li> </ul>	<ul> <li>Arts / Crafts Trainer</li> </ul>
	<ul> <li>Art Supplies Sales Representative</li> </ul>	Custom Framer	
Digital Imaging - Cable Co., Networks, Printers, Publishers, Software Developers			
	Digital Graphic Artist	<ul> <li>Computer Animator</li> </ul>	<ul> <li>Internet Artist</li> </ul>
	Animation Development Coordinator	GUI Designer	<ul> <li>Advertising Artist</li> </ul>
	<ul> <li>Multimedia Producer</li> </ul>	<ul> <li>Clip Artist Production Asst.</li> </ul>	Modeler
Applied Art - Gov't (military, police), Publishers (newspapers, magazines, books)			
	Forensic/Police Artist	<ul> <li>Medical/Science Illustrator</li> </ul>	<ul> <li>Technical Illustrator</li> </ul>
	<ul> <li>Book Jacket Designer</li> </ul>	<ul> <li>Advertising Artist/Illustrator</li> </ul>	<ul> <li>Cartoonist</li> </ul>
	<ul> <li>Signs/Display Artist</li> </ul>	<ul> <li>Children's Book Illustrator</li> </ul>	<ul> <li>Editorial Art Director</li> </ul>
	<ul> <li>Assistant Art Director</li> </ul>	<ul> <li>Paste Up Artist</li> </ul>	<ul> <li>Magazine Designer</li> </ul>
	<ul> <li>Package Designer</li> </ul>	<ul> <li>Architectural Renderer</li> </ul>	<ul> <li>Animator</li> </ul>
	<ul> <li>Record Cover Designer</li> </ul>	<ul> <li>Promotional Designer</li> </ul>	<ul> <li>Fashion Illustrator</li> </ul>
	<ul> <li>Graphic Designer</li> </ul>	<ul> <li>Architectural Graphic Artist</li> </ul>	<ul> <li>Greeting Card Artist</li> </ul>
	<ul> <li>Catalog Illustrator</li> </ul>	<ul> <li>Courtroom Sketch Artist</li> </ul>	<ul> <li>Graphic Arts Assistant</li> </ul>
Education - High Schools, Museums			
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Teacher/Instructor

Tour Guide

Docent

- Product Photographer
- Fashion Photographer
- Forensic Photographer
- Darkroom Supervisor
- Lab Manager
- Studio Manager

# ART HISTORY

#### **Museums, Auction Houses, Galleries**

- Art Buver
- Information Coordinator
- Development/Fund Raising Assoc.
- Marketer-Museum Reproductions
- Museum Technician
- Assistant Museum Curator
- Reproductions Sales Representative
- **CINEMATIC ARTS/FILM / VIDEO**
- Volunteer Coordinator
- Membership Officer
- Exhibit Installer
- Museum/Tour Guide
- Armorer Technician
- Gallery Research Technician
- Museum Store Manager

• TV Schedule Coordinator

• TV Electronic Designer

Set Building/Design

Art Director/Production Designer

- Gallery Assistant Director
- Fund Raiser/Grant Writer
- Docent
- Conservation Technician
- Cataloger

Instructor

Editor

Gaffer

Director

- Exhibit/Display Designer
- Display Manager
- Community/Regional/Repertoire Theaters, Dinner Theaters, Children's Theaters Touring Manager Stage Technician Costume Designer Lighting Technician Playwright Set Designer

## **Community Centers, High Schools**

Drama Coach

Talent Scout

Producer

- Teacher
- Commercials, Movies, TV/Radio, Corporate Communications, Educational Films
- Screen/Scriptwriter
- Contestant Interviewer
- Film Assistant
- Wardrobe/Costume Designer
- Art Department
- Camera Operator

# **MISCELLANEOUS ART-RELATED**

#### Arts Councils/Organizations, Government, Foundations

Grant Application/Proposal Reviewer
 Program Specialist

#### Publishing (books, magazines/journals, newspapers, greeting cards)

- Book / Subscription Salesperson
- Editorial Assistant Circulation Personnel

Media/Space Buyer

Design Assistant

Story Board Illustrator

Public Relations Specialist

Consumer Survey Supervisor

#### Illustrator Advertising / PR - Firms, Corporations, Media, Freelance

- Marketing Research Analyst
- Advertising Salesperson
- Assistant/Junior Account Executive
- Exhibit Display Representative
- Desktop Publishing Specialist

### Preparation for a Competitive Job Market:

- Focus on transferable skill sets as you pursue a degree in Visual Arts.
- Obtain relevant internship, co-op, or volunteer experiences.
- Supplement Visual Arts course work with classes that are relevant to your career.
- Meet with a Career Specialist to explore options, make decisions, and prepare for career choices.

### Additional Career Center Resources:

• Major Sheets (VA, PA, AMST, ENGL, IS): http://careers.umbc.edu/tools/majors/

- The Vault: https://careers2.umbc.edu/tools/vault/
  - Use the top search bar to find these relevant guides:
    - "Vault Guide to Computer and Video Game Design Jobs" "Vault Guide to Comic Book & Graphic Novel Jobs" "Vault Guide to Media and Entertainment Jobs" "Vault Guide to Newspaper and Magazine Jobs" "Vault Guide to Visual Arts Jobs"

"Vault Guide to Film Jobs" "Vault Guide to Animation Jobs" "Vault Guide to Fashion and Apparel Jobs" "Vault Guide to Design Jobs" "Vault Guide to Photography Jobs"

#### Professional Organizations:

The Screen Actors Guild & Amer Federation of Television and Radio Artists: www.sagaftra.org The Advertising Council: www.adcouncil.org Society of Illustrators: https://societyillustrators.org/

American Institute of Graphic Arts: www.aiga.org

American Photographic Artists: www.apanational.com

UMBC Career Center, MP 201, 410-455-2216, careers@umbc.edu, careers.umbc.edu

Public Information Officer

Production Assistant

Location Manager

Programming Assistant

- Assistant Designer
- Copy Editor
- Marketing Coordinator
- Copywriter
- Web Designer
- Letterer
- Layout Artist